

Art & Design Curriculum Overview

	Autumn	Spring	Summer
Nursery	By the end of their time in nursery, children should be able to express their creativity through a range of artistic mediums, demonstrating an understanding of colour, shape, and texture. They will engage in exploratory play, using materials such as paint, clay, and collage to create individual and collaborative artworks. Children will develop fine motor skills and hand-eye coordination through activities like drawing and cutting. Furthermore, they will learn to communicate their ideas and feelings through art, fostering confidence and self-expression. This foundation in art and design will support their overall development and prepare them for future learning.		
Reception	Throughout their time in Reception, children should demonstrate a range of competencies within the Art and Design curriculum. They will be able to explore and experiment with various materials, techniques, and processes, thereby developing their creativity and imagination. Through focused tasks and exploration, Children will form the ability to express their ideas visually, using a variety of media, including paint, clay, and collage. They will also have the opportunity to discuss their artwork and that of others, articulating preferences and providing feedback. By the end of the year, the children will have a good understanding of how art features in the world around them and of artists from history and the present day.		
Key Stage 1			
The intent of the Art and Design curriculum in Key Stage 1 (KS1) is to foster creativity and develop essential skills such as observation, experimentation, and critical thinking. Through hands-on activities, children engage with a variety of materials and techniques, enhancing their fine motor skills and visual literacy. Vocabulary acquisition is supported by introducing terms related to colour, texture, and form. Exposure to renowned artists, both past and present, enriches students’ understanding of artistic styles and cultural contexts. The implementation of this curriculum aims to inspire a lifelong appreciation for art, evidenced by increased confidence and enthusiasm in creative expression.			
Year 1	<u>Spirals</u> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	<u>Inspired by Flora & Fauna</u> Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork.	<u>Making Birds</u> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
Year 2	<u>Explore & Draw</u> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	<u>Expressive Painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life.	<u>Be An Architect</u> Exploring architecture and creating architectural models.

Key Stage 2

Our curriculum for KS2 aims to build upon the foundational skills and vocabulary they have acquired in previous years, fostering creativity, self-expression, and experimentation. Students are encouraged to express their feelings about art, exploring how it resonates with their personal experiences and emotions. They will have opportunities to explore and develop diverse artistic techniques and materials while being introduced to a variety of influential artists. Pupils learn to articulate their thoughts on art, discussing how it is used in the wider world, including its role in social commentary and cultural representation.

Progression is evident as pupils develop their ability to express ideas through various media, enhancing their understanding of art history and cultural contexts. They are encouraged to reflect on their own artistic choices within their sketchbooks and to review and revisit their ideas. As they prepare for the next stage of their education, students are equipped with essential skills that promote lifelong appreciation and engagement with the arts, empowering them to use art as a means of personal expression and communication.

Year 3	<u>Gestural Drawing with Charcoal</u> Making loose, gestural drawings with charcoal, and exploring drama and performance.	<u>Working with Shape and Colour</u> "Painting with Scissors": Collage and stencil in response to looking at artwork.	<u>Telling Stories Through Drawing & Making</u> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.
Year 4	<u>Storytelling Through Drawing</u> Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	<u>Exploring Pattern</u> Exploring how we can use colour, line and shape to create patterns, including repeating patterns.	<u>Festival Feasts</u> How might we use food and art to bring us together?
Year 5	<u>Typography & Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	<u>Making Monotypes</u> Combine the monotype process with painting and collage to make visual poetry zines.	<u>Set Design</u> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.
Year 6	<u>2D Drawing to 3D Making</u> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	<u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.	<u>Brave Colour</u> Exploring how artists use light, form and colour to create immersive environments.