



# Knowledge Organiser – Zootime – Year 2, Unit 4

## 1 – Listening: Zootime

**Find the pulse as you are listening to the music:** Dance, wiggle, march, clap.

**Instruments/voices you can hear:** Keyboard, drums, bass, electric guitar, singers.



## 2 – Musical Activities

### Find the pulse!

- Be an animal of your choice

### Clapping Rhythms

- Copy and clap back rhythms
- Clap the rhythm of your name
- Clap the rhythm of your favourite animal
- Make up your own rhythms

**Pitch** is high and low sounds. We add pitch to the pulse and rhythm when we sing and play an instrument.

## 3 – Perform & Share

A class performance of Zootime. Introduce your performance to your audience. Can you include some funky moves? Have a fantastic time; enjoy it! Talk about it together afterwards. How did it make you feel? Will you record it?

**Singing** and dancing and having fun!

**Playing instruments** using up to two notes – C or C + D. *Which part did you play?*

**Improvise** using the notes C + D:

- **Challenge 1** Clap and Improvise
- **Challenge 2** Sing, Play and Improvise
- **Challenge 3** Improvise

*Which challenge did you get to?*

**Compose a simple melody** using simple rhythms, choosing from the notes C + D or C, D + E.

## Have a think...

*What did you like doing best?*



*Singing?*



*Playing?*



*Dancing?*



*Improvising?*



*Composing?*



*Listening?*



**This unit is about animals and Reggae music**

**Words you need to know:** Keyboard, drums, bass, electric guitar, reggae, pulse, rhythm, pitch, improvise, compose, perform, audience, melody, dynamics, tempo